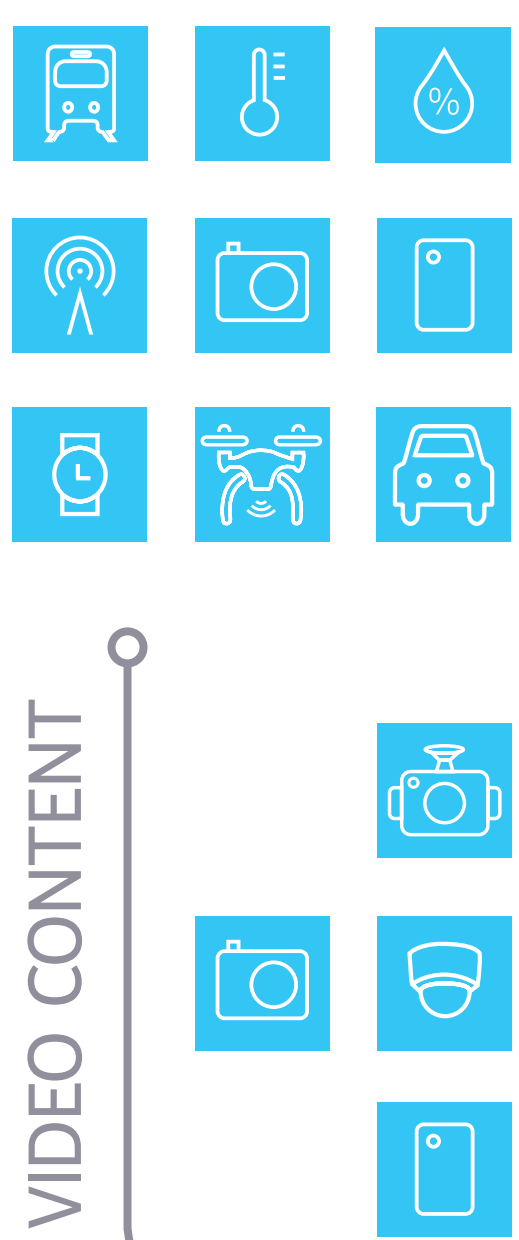


BUILDING CONNECTED CAR APPLICATIONS ON TOP OF THE WORLD WIDE STREAMS PLATFORM

IOT PLATFORMS ARE NOT JUST STREAMING PLATFORMS

Connected Objects



IoT Characteristics

- Resource Constraints
- Geographical Distribution
- Mobility
- Content Richness
- Expensive Computation
- Privacy Sensitive

Distinctive Requirements

- Interaction with Endpoints ①
- Geospatial Middleware ②
- Decentralized Deployment ③
- Dataflow Dynamism ④
- Multi-modal Processing ⑤

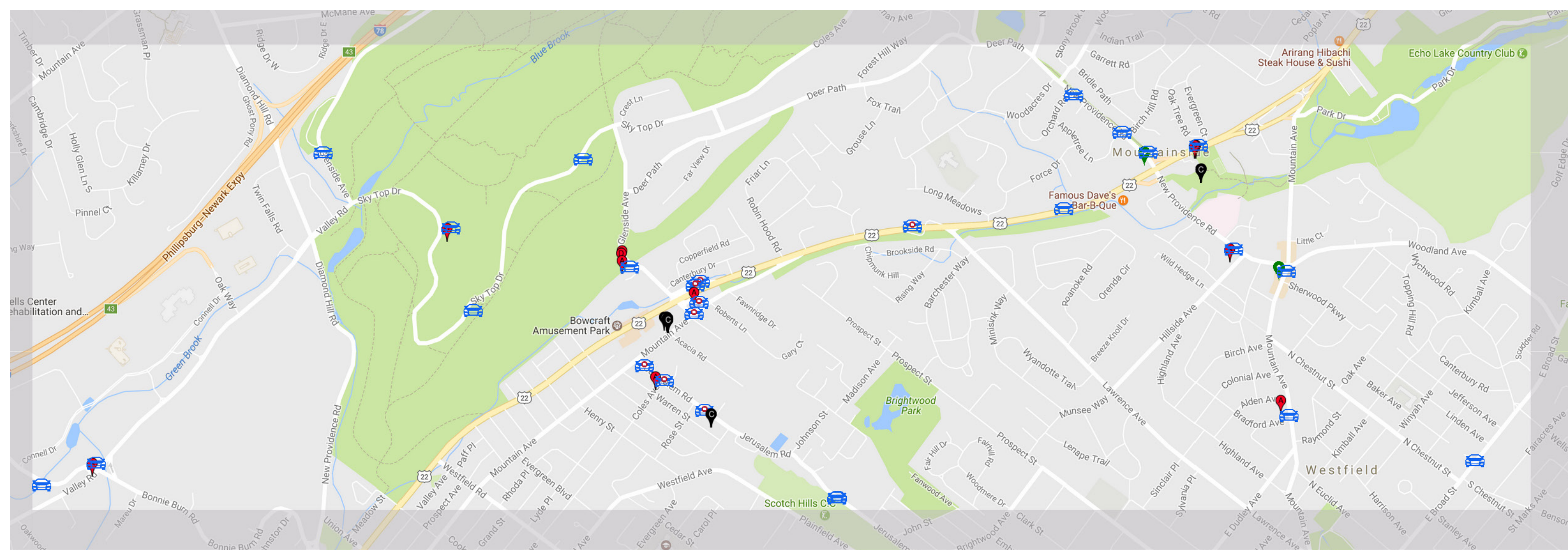
Emerging Applications



FIVE CONNECTED CAR SCENARIOS

400 virtual cars
10 hours recordings

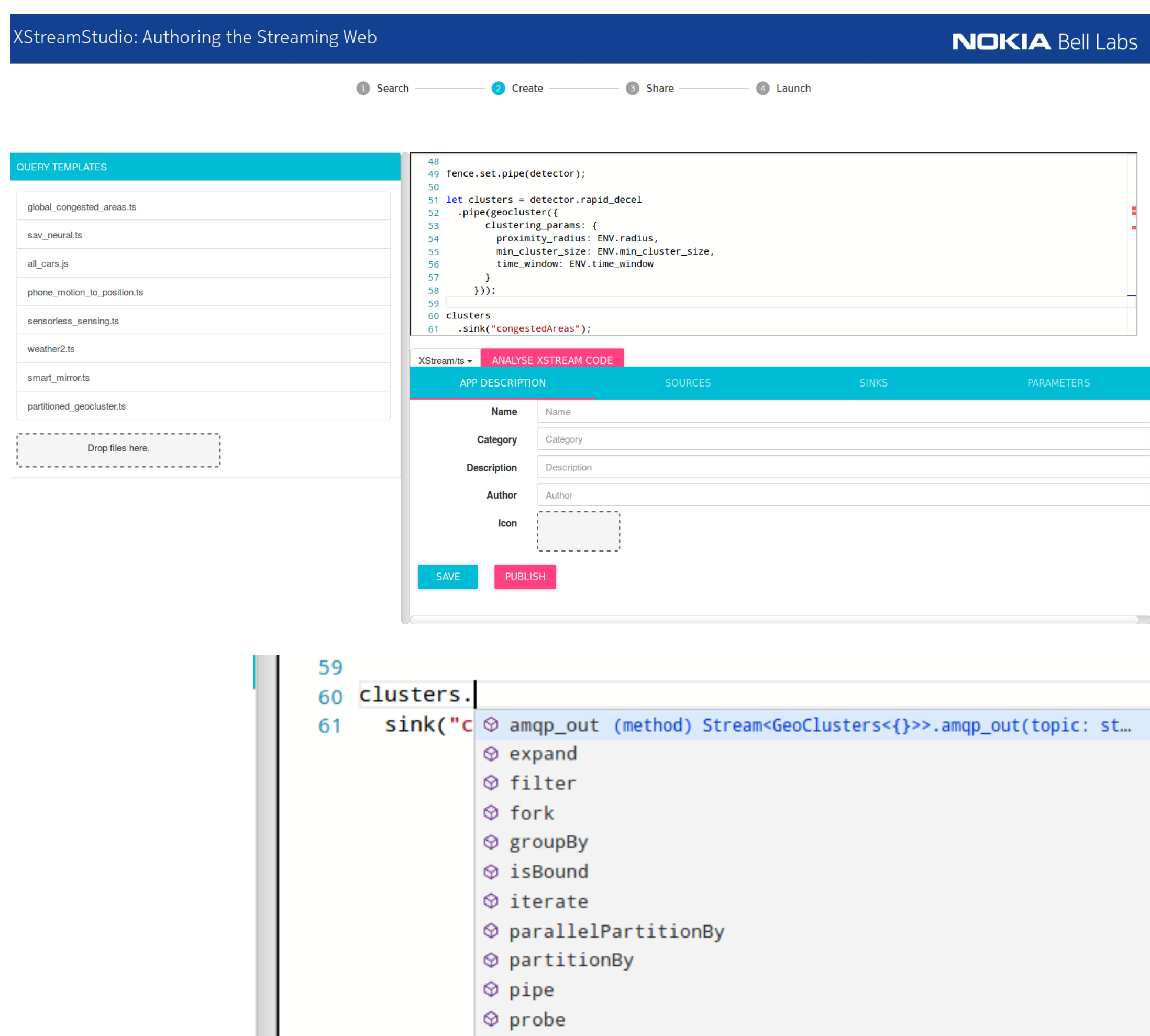
- OBD VIA CAN BUS
- GPS RECEIVER
- DASHCAM
- ON-BOARD UNIT



- Anomalous Driving ②
- Congested Areas ②
- Remote Video Monitoring ① ② ⑤
- Amber Alert ② ③ ④
- Aggregate Statistics ②

PIONEERING PLATFORM FOR AGILE MASHUP OF IOT APPLICATIONS

XStream Language & XStream Studio



Platform Architecture

